

Table of Contents

Chapter 1 - Fundamental Concepts

1.1	Number	1-3
1.1.1	Real numbers	1-3
1.1.2	Real number line	1-4
1.1.3	Absolute value	1-6
1.2	Working mathematically 1	1-7
1.2.1	Investigation	1-7
1.2.2	Odd and even numbers	1-8
1.3	Algebra	1-12
1.3.1	Definitions	1-12
1.3.2	Index laws	1-12
1.3.3	Operations with polynomials	1-16
1.3.4	Graphing	1-19
1.3.5	Rational expressions	1-21
1.3.6	Solving equations	1-23
1.4	Transformations	1-25
1.4.1	Translation	1-25
1.4.2	Reflection	1-25
1.4.3	Scaling	1-26
1.5	Working mathematically 2	1-27
1.5.1	Problem solving	1-27
1.5.2	Modelling	1-27

Chapter 2 - Measuring our world - Statistics

2.1	Archaeology on Tauru	2-3
2.2	A statistical approach	2-3
2.3	Clearly state the question	2-4
2.4	Design the investigation	2-5
2.4.1	Population or sample	2-5
2.4.2	Variables	2-5
2.4.3	Data	2-6
2.5	Gather the data	2-7
2.5.1	Sampling	2-8
2.6	Represent the data	2-10
2.7	Central tendency	2-11
2.7.1	Mean	2-11
2.7.2	Median	2-14
2.8	Spread	2-15
2.8.1	Interquartile range	2-17
2.8.2	Deviation from the mean	2-20
2.8.3	Variance, standard deviation	2-21
2.9	Interpreting summary statistics	2-24
2.10	Graphical representation	2-28
2.10.1	Frequency distribution table	2-28
2.10.2	Histogram	2-31
2.10.3	Stem-and-leaf plot	2-33
2.10.4	Box-and-whisker plot	2-36
2.10.5	Pie chart	2-39
2.10.6	Bar chart	2-39
2.11	Analyse the data	2-41
2.11.1	Some pitfalls	2-43
2.12	Report your findings	2-44
2.12.1	Elementary technical report	2-45
2.12.2	Poster presentation	2-45
2.12.3	Oral presentation	2-46

Chapter 3 - Measuring our world - Trigonometry

3.1	Geometry of Right triangles	3-3
3.1.1	Review of Pythagoras' theorem	3-3
3.1.2	Review of angles	3-4
3.1.3	Review of trigonometric ratios	3-5
3.1.4	Using trigonometric properties	3-7
3.1.5	Working mathematically	3-9
3.1.6	More on the wheel	3-13
3.2	Geometry of non-right triangles	3-14
3.2.1	Unit circle	3-14
3.2.2	Quadrants	3-15
3.2.3	Special angles	3-16
3.2.4	The sign of trigonometric ratios	3-19
3.2.5	Negative angles	3-19
3.2.6	Symmetry relationships	3-19
3.2.7	Graphs of $\sin x$, $\cos x$, $\tan x$	3-23
3.2.8	Cosine rule	3-26
3.2.9	Sine rule	3-29

Chapter 4 - Modelling our world - Functions

4.1	Introduction to functions	4-3
4.1.1	Thermometer cricket	4-3
4.1.2	Relations and functions	4-5
4.2	Representing functions	4-8
4.2.1	Graphical representations	4-8
4.2.2	Function notation	4-10
4.2.3	Modelling with function notation	4-13
4.3	Composition of functions	4-15
4.4	Linear functions	4-18
4.4.1	Review of straight lines	4-18
4.4.2	The equation of straight lines	4-21
4.4.3	Lines parallel to the axes	4-24
4.4.4	Simultaneous equations	4-26
4.5	Inverse functions	4-30
4.6	Modelling with linear functions	4-34
4.6.1	Direct proportion	4-34
4.6.2	Simple interest	4-35
4.6.3	Break-even analysis	4-36

Chapter 5 - Function Toolkit

5.1	Absolute value function	5-3
5.2	Transformation of functions	5-4
5.2.1	The graph of $y = f(x)+a$	5-4
5.2.2	The graph of $y = f(x+a)$	5-6
5.2.3	The graph of $y = af(x)$	5-7
5.2.4	The graph of $y = -f(x)$	5-8
5.2.5	The graph of $y = f(ax)$	5-8
5.2.6	The graph of $y = a x+b +c$	5-11
5.3	Other non-linear functions	5-14
5.3.1	Reciprocal functions	5-14
5.3.2	Curves of polynomials	5-21
5.3.3	Quadratic functions	5-22
5.3.4	Cubic functions	5-23
5.3.5	Quartic functions	5-23

5.4	Quadratic functions in detail	5-25
5.4.1	Transformations	5-30
5.4.2	Forms of the quadratic equation	5-33
5.4.3	Finding the zeros of quadratics	5-40
5.4.4	Complete sketch of a quadratic	5-44
5.4.5	Solving quadratic equations	5-46
5.4.6	Simultaneous equations	5-48

Chapter 6 - Repeating Patterns

6.1	Patterns in nature	6-3
6.2	Modelling periodicity	6-7
6.2.1	The wheel revisited	6-7
6.2.2	The sine function	6-8
6.2.3	The cosine function	6-10
6.2.4	The equation $f(\theta) = D + A \sin \theta$	6-12
6.3	Modelling periodicity over time	6-14
6.3.1	$D + A \sin(Bt)$ and $D + A \cos(Bt)$	6-18
6.3.2	$f(t) = A \sin B(t+C) + D$	6-20
6.4	Solving trigonometric equations	6-24
6.5	Modelling periodicity	6-29
6.5.1	Ferris wheel	6-29
6.5.2	Alternating current	6-31
6.5.3	Length of daylight	6-34

Chapter 7 - Modelling Growth

7.1	Index laws review	7-3
7.2	Exponential growth	7-4
7.2.1	World population	7-4
7.2.2	Growth of bacteria	7-6
7.3	Exponential decay	7-10
7.4	Compound interest	7-13
7.4.1	Debt	7-13
7.4.2	Investment	7-17
7.5	Graphs of $y = a \times b^x$, $b > 0$	7-20
7.5.1	Graph of $y = b^x$	7-20
7.5.2	Graph of $y = a \times b^x$	7-21
7.6	Logarithms	7-23
7.6.1	Earthquakes and sound	7-23
7.6.2	Definition of the logarithm	7-27
7.6.3	Logarithm laws	7-32
7.7	Graph of $y = \log_a x$, $a > 0$	7-40
7.7.1	Graph of $y = \log_a x$, $a > 1$	7-40
7.7.2	Graph of $y = \log_a x$, $0 < a < 1$	7-40
7.7.3	Graphs of $y = a^x$ and $y = \log_a x$	7-41
7.8	Solving exponential equations	7-44

Chapter 8 - Rates of Change

8.1	Rates of change	8-3
8.1.1	Constant rates	8-4
8.1.2	Non-constant rates	8-8

8.2	Rates of change in motion	8-13
8.2.1	Average speed and velocity	8-13
8.2.2	Average acceleration	8-17
8.2.3	Instantaneous velocity	8-20
8.3	Limits	8-26
8.3.1	Intuitive limit	8-26
8.3.2	Limits of functions	8-30
8.3.3	Limits and the tangent	8-33
8.3.4	Limits and change	8-36
8.4	General gradient functions	8-39

Chapter 9 - The Derivative

9.1	Definition of the derivative	9-3
9.2	Automatic gradient functions	9-6
9.3	General rules of the derivative	9-8
9.3.1	The derivative of $f(x) = x^n$	9-8
9.3.2	The derivative of $f(x) = x^n + c$	9-9
9.3.3	The derivative of $f(x) = ax^n$	9-10
9.3.4	The sum of powers of x	9-11
9.4	More derivative rules	9-13
9.4.1	The derivative of $f(x) = x^{-n}$	9-13
9.4.2	The derivative of $f(x) = x^{\frac{p}{q}}$	9-14
9.5	The derivative and motion	9-16
9.5.1	Graphs analysing motion	9-16
9.5.2	Equations analysing motion	9-17
9.6	The derivative and optimisation	9-21
9.7	The derivative and economics	9-29
9.7.1	Optimising profit	9-29
9.7.2	Marginal analysis	9-35

Chapter 10 - Modelling Chance

10.1	The idea of probability	10-3
10.2	Assigning probabilities	10-7
10.2.1	Single events	10-7
10.2.2	Combining events	10-9
10.2.3	Multiple trials	10-13
10.3	Probability distributions	10-21
10.3.1	Random variables	10-21
10.3.2	Discrete random variables	10-23
10.3.3	Expected value	10-27
10.4	Binomial distribution	10-31
10.4.1	Binomial probability	10-31
10.4.2	Easy binomial probability	10-35
10.4.3	Mean and standard deviation	10-40
10.5	Putting probability to work	10-42
10.5.1	Law of large numbers	10-42
10.5.2	Quality control	10-43